

INTERNATIONAL CONFERENCE ON E-LEARNING “e-Learning‘16”

On 08 and 09 September 2016 the Slovak University of Technology in Bratislava, Slovakia hosted the tenth in turn International Conference on e-Learning. Patrons of the conference are the European Commission, Executive Agency Education, Audiovisual and Culture through its Lifelong Learning Programme. Only papers with two favourable reviews from members of the Programme Committee, which includes leading scientists from around the Europe, were accepted for presentation.

The Plenary Session was opened with a greeting address by the Prof. Pavel Cicak – Vice-Rector for Internal Relations and IT of the Slovak University of Technology in Bratislava and Prof. Jliana Popova – Vice-Rector for European Integration and International Cooperation of University of Ruse:



The Plenary Session comprised of the following papers:

- The didactic impact of the ETN FETCH project
Leon Rothkrantz
- E-pedagogy as a basis for e-Learning
Jozef Šimúth, Jozef Hvorecký



Both authors of the plenary reports were awarded with the "BEST PAPER" crystal prizes and honorary diplomas.



After the plenary session a round table on topic "FUTURE OF E-LEARNING" was held. The chair of the round table, prof. Pavol Navrat, managed to raise the interest on the topic and a fruitful discussion was initiated.



The papers - a total of 30 - were allocated in three sessions:

<p>Session A Room 3.08</p>	<p>Session B Room 4.08</p>	<p>Session C Room 5.08</p>
<p>E-Learning Number of papers: 6</p> <p>E-Learning in Computing Education Number of papers: 4</p>	<p>Blended Learning Number of papers: 6</p> <p>Assessment, Evaluation and Quality in E-Learning Number of papers: 4</p>	<p>Experiments Results from Testing Didactical Models Number of papers: 5</p> <p>Virtual Learning Environments Number of papers: 2</p> <p>Gamification</p>

		Number of papers: 3
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Scientists from 30 European countries participated in the conference with papers or as listeners.



Following nominations by the section chairpersons, the Programme Committee awarded "BEST PAPER" crystal prizes and honorary diplomas to the authors of the following papers:

Session A: E-LEARNING; E-LEARNING IN COMPUTING EDUCATION

- Collaborative teaching & learning strategies: Developing, implementing and analyzing wikis and forums in e-learning environments
Celeste Vieira; Inês Messias; Cristina Martins; Carla Ferreira; Teresa Pessoa; António Mendes
- Entrepreneurship and Student Projects - Experiences from an European Project for Virtual Collaboration
Markus Helfert, Igor Lyutak, Howard Duncan
- QUERY: Interactive SQL Learning and Assessment
Michal Barla, Matúš Kislan, Matej Víťaz
- MMT – a Project Tool for Observing Metrics in Software Projects
Pekka Mäkiäho, Katriina Löytty, Timo T. Poranen

Session B: BLENDED LEARNING; ASSESSMENT, EVALUATION AND QUALITY IN E-LEARNING

- Engaging the Net Generation Students in Enhanced Teaching and Learning with QTVity: The Next Steps
Bojan Cestnik, Nataliia Manakova, Aram Karalič, Tanja Urbančič
- A Mixed Reality Environment for Educating Nurses
Alfred Iwainisky, Sebastian Thiel
- Recommendations for Future Digital Curricula in Computing Education and Training 2020 (FETCH)
Karl O. Jones, Rebecca Bartlett, Princy Johnson, Colin Robinson
- Modelling Experience of Users During IDE Usage via Behavioural Biometrics
Daniela Chudá, Lukáš Hagara, Kamil Burda

Session C: EXPERIMENTS RESULTS FROM TESTING DIDACTICAL MODELS; VIRTUAL LEARNING ENVIRONMENTS; GAMIFICATION

- Practical Experience of Applying the Flipping Learning Model in a Master Course at SEEU
Marika Apostolova Trpkovska, Lejla Abazi Bexheti, Betim Cico
- An Approach of Using Social Media for Educational Purposes in University of Ruse
Galina Ivanova
- Eye-tracking Techniques and Methods - Important Trends in e-Learning Environments
Aleksandra Klašnja-Milićević, Mirjana Ivanović, Marco Porta, Virginio Cantoni
- Using Recommender System to motivate Electrical Engineering Course Students to use Web 2.0 tools in their learning process
Gordan Đurović, Martina Holenko Dlab, Nataša Hoić-Božić
- Game-based Learning of Bulgarian Iconographical Art on Smart Phone Application
Detelin Luchev, Desislava Paneva-Marinova, Radoslav Pavlov, Gábor Kaposi, Zsolt László Márkus, György Szántó, Tibor Szkaliczki, Miklós Veres

The prizes were provided by the Conference sponsors and were handed out by prof. Angel Smrikarov. The awarded papers will be proposed for publishing in the "Automatics and Informatics" Scientific Journal.

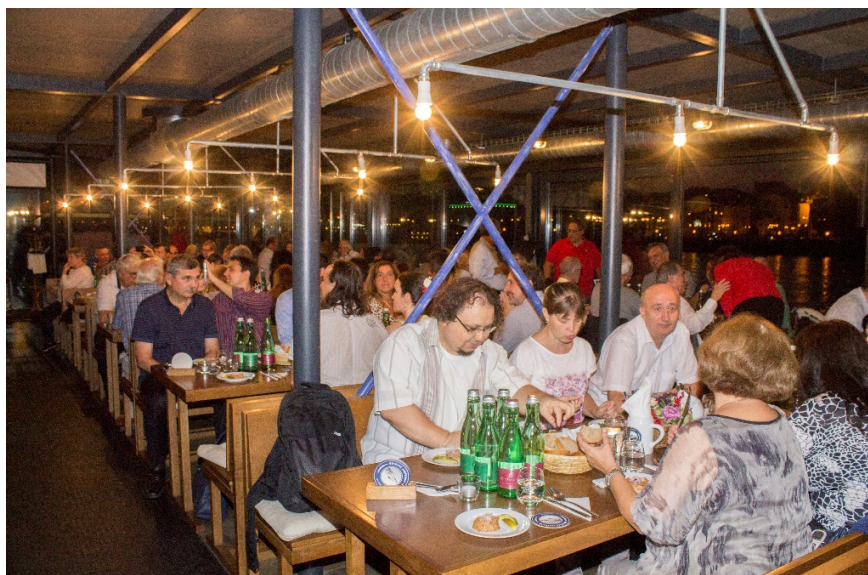




The Coordinator of the ETN FETCH expressed his gratitude to the hosts and organizers of the conference – the partners from the Slovak University of Technology in Bratislava - Faculty of Informatics and Information Technologies.



After the Conference the participants took a tour around the University and the City, and had a social evening at the restaurant “DUNAJSKY PIVOVAR”.



The papers, presented at the conference, were published on paper and CD, and also on the conference web site.

TOGETHER WE CAN DO MORE

 Lifelong Learning Programme



EUROPEAN THEMATIC NETWORK
**Future Education and Training in Computing:
How to Support Learning at Anytime Anywhere**



INTERNATIONAL CONFERENCE ON E-LEARNING
e-Learning'16
8-9 September 2016

Slovak University of Technology in BRATISLAVA, SLOVAKIA

P R O C E E D I N G S

The poster features two vertical columns of national flags. The left column includes flags of Serbia, Austria, Belgium, Croatia, Cyprus, Czech Republic, Denmark, Estonia, Finland, France, Germany, Greece, Hungary, Iceland, Ireland, Italy, and Latvia. The right column includes flags of Romania, Slovakia, Hungary, Poland, Hungary, Norway, Poland, Portugal, Romania, Serbia, Slovakia, Spain, Sweden, Bulgaria, Turkey, and the United Kingdom.

INTERNATIONAL CONFERENCE ON E-LEARNING

Lifelong Learning Programme

European Thematic Network
"Future Education and Training in computing:
How to Support Learning at Anytime Anywhere"
(ETN FETCH)

Camera-ready paper submission deadline: August 18, 2016, 23:59 GMT.

INTERNATIONAL CONFERENCE ON E-LEARNING

e-Learning'16

08-09 September 2016,
Slovak University of Technology, Bratislava, Slovakia

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The conference has a profile in Google Scholar.

e-Learning Conference

ETN FETCH
e-learning, distance learning
Verified email at ecs.uni-ruse.bg - Homepage

Title	1-20	Cited by	Year
Mathematics and programming problem solving	A Gomes, L Carmo, E Bigotte, A Mendes 3rd E-Learning Conference-Computer Science Education	26	2006
Using ontologies for eLearning personalization	P Gomes, B Arantes, L Rodrigues, A Santos, J Barbera, R Carvalho Communication & Cognition 41 (1), 127	18	2008
E-learning and E-cheating	KO Jones, J Reid, R Bartlett 3rd e-learning Conference at Coimbra, Portugal. ACM	14 *	2006
The new generations of students and the future of e-learning in higher education	A Ivanova, A Smirnarov Proceedings of e-Learning 9, 17-25	6	2009
ALEF: Web 2.0 principles in Learning and Collaboration	M Bieleková, M Simko, M Barša, D Chudá, P Michlík, M Labaj, V Miháľ, ... Proc. of the Int. Conf. on e-Learning and the Knowledge Society, 54-59	5	2010
Virtual University 2.0	A Ivanova, G Ivanova, A Smirnarov Proceedings of the 5th International Conference on e-Learning and the ...	5	2009
Text analysis module of a System for Automatic eXtraction of eLearning object Features (SAXEF)	M Alfano, B Lenzetti, N Visalli Proceedings of III E-Learning Conference. Coimbra, 7-8	5	2006
Interaction Concepts for Learning Objects in Codewitz	W Bodrow, I Bodrow elearning conference 6, 125-129	5	2006
Virtual research laboratory-conceptual model and preliminary stochastic investigation	R Románsky Proceedings of the 6th Int'l Conference on e-Learning and Knowledge Society ...	4	2010
Actuality of Interactive E-Portfolio Systems	A Gurbunova Proceedings of the International Conference on e-Learning and the Knowledge ...	4	2010

Citation Indices

	All	Since 2010
Citations	139	105
h-index	5	5
i10-index	3	3

2007 2008 2009 2010 2011 2012 2013 2014 2015